

NINTENDO DS™

BEJEWELED TWIST



Instruction Booklet



PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

**Convulsions
Altered vision**

**Eye or muscle twitching
Involuntary movements**

**Loss of awareness
Disorientation**

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

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THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.



Wireless DS
Multi-Card
Play

THIS GAME ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH DS SYSTEM CONTAINING A SEPARATE GAME CARD.

During wireless game play, if communication seems to be affected by other electronic devices, move to another location or turn off the interfering device. You may need to reset the power on the Nintendo DS and start the game again.

CAUTION - Stylus Use

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.



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Welcome to Bejeweled Twist™!

Get ready for shockwaves of fun playing Bejeweled Twist™ — now on Nintendo DS! Rotate and match gems as you spin your way through five mesmerizing game modes — Classic, Zen, Challenge, Blitz and the new 2-player Battle mode. With just a few pointers to get you started, you'll be a twisting expert in no time!

Happy twisting!



Be Brilliant!

Getting Started

When you first launch Bejeweled Twist, enter a name for your profile. Your profile will save your progress and high scores. If several people are playing on one DS, it's best to create separate profiles for each person (Bejeweled Twist allows up to 3 profiles). To do this, select "Change User" on the main menu. Then select another identity, create a new one or delete an old one.



Choose Your Mode

When you play Bejeweled Twist you can choose a mode to match any mood!

Classic: Classic mode is unlocked the first time you play Bejeweled Twist. This mode offers plenty of challenge as you twist to make matches of three or more gems while destroying Locked gems, Bomb gems and Doom gems.

Zen: Zen mode is unlocked when you start playing Bejeweled Twist. Choose Zen when you want a more relaxed game. There are no Bomb Gems, Doom Gems, or Locked Gems here. This is a great mode to try out strategies, earn points, or simply kick back!



Blitz: For quick gratification, play 5-minute Blitz mode! It's unlocked when you finish level 10 in Classic mode. But you'd better watch out for Bomb gems, Locked gems, and Doom gems!

Challenge: Challenge mode unlocks when you reach the 3rd rank. Choose from a collection of puzzles with goals you'll need to reach before advancing to the next level. Challenge mode includes 13 planets with 7 challenges per planet. When you've beaten every challenge in a planet you'll unlock a special Eclipse mode!

Main Menu

High Scores:

Tap here to see your high scores.

Change User:

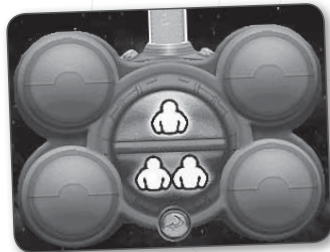
To select a different profile, tap here.

Options:

Tap here to change your controls, music and sound effects volume.

How to Play:

Tap here to learn all about how to play Bejeweled Twist.



Single Player/Multiplayer:

Tap the single player icon to play Classic, Zen, Blitz or Challenge mode. Or select the Multiplayer icon for 2-player Battle Mode!

Your Nintendo DS



Double tapping with your stylus is the default control for Bejeweled Twist. Tap the Touch Screen once and your rotator centers on the selected gems. Tap the center of the rotator a second time to rotate the gems clockwise.

You may also use the + Control Pad to maneuver the rotator. Move the rotator over the gems you wish to rotate. Then press the A Button to rotate the gems.

● **TIP:** You can change the double tap default to single tap by selecting **OPTIONS** from the **MAIN** menu. The single tap option lets you center and turn the rotator with one tap only.

Spin



Match



Explode!



Tap, Twist...

Twisting is the basic mechanic in Bejeweled Twist. Just tap and twist gems to create a match of three or more. Each time you create a match, the gems explode and new gems fall down to fill in the board.

Chain Meter:

Each consecutive match fills your Chain Meter and increases your multiplier by one

Rotator:

The rotator highlights a group of 4 gems. Tap the rotator (or press the A Button) to rotate gems once clockwise.

Level-up Tube:

As you match gems, the Tube fills up with glowing energy. When the Tube is full, you warp to the next level and a new game board.

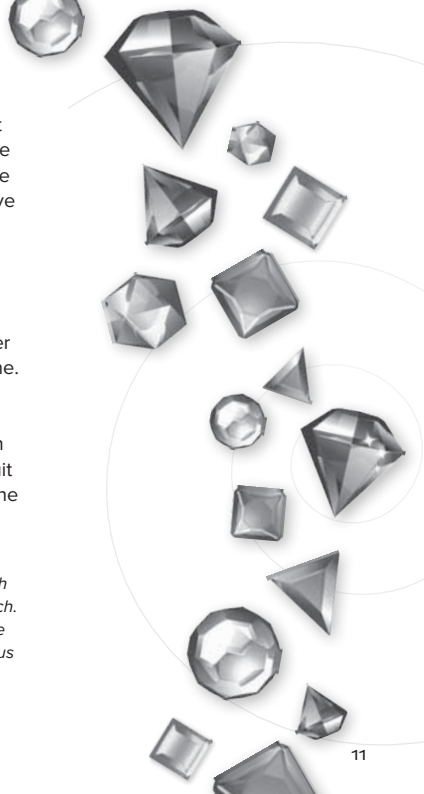


... and Score!

You earn points in Bejeweled Twist every time you match three or more gems. And the best way to increase your score is by making consecutive matches.

Every match you make increases your Chain Meter by one tick. Making consecutive matches fills all the tick marks in the Chain Meter and increases your multiplier by one. You can increase your multiplier all the way to 10. If you fill the Chain Meter all the way to 10 two times in a row, you'll receive a powerful Fruit gem! But be careful — make just one non-matching twist and your Chain Meter will go back to zero!

● **TIP:** *Cascade points are awarded each time gems drop and make another match. The longer a cascade continues and the more matches you make, the more bonus points you'll earn!*



Know Your Facets!

Here's an overview of the power gems you'll encounter in *Bejeweled Twist*. You can create several types of power gems each time you match 4 or more gems. Some of these are very useful in destroying gems that can end your game.



Flame Gems: Match four gems at once or intersect two sets of three matching gems (in an L, T or + shape) to create a Flame gem. When a Flame gem explodes, it destroys itself plus the eight gems surrounding it.



Lightning Gems: Match five gems at once to create a super-powerful Lightning gem. When a Lightning gem is matched, it sends bolts of energy up, down, left and right, destroying every gem in the row and column.



Supernova Gems: Though it's very difficult, you can match 6 gems at once. This creates the Supernova gem. When matched, this gem will produce three bolts of energy horizontally and vertically, destroying all the gems in those columns and rows.



Coal: Coal can only be destroyed by Flame, Lightning or Supernova gems. Detonating coal produces geodes which are worth varying amounts of points.

Be Cool!



Fruit Gems: When a Fruit gem is matched with three or more same-colored gems, it emits a pulse of energy that explodes all gems of the same color, breaks all locks and adds 10 twists to any Bomb gems on the board. It also activates the amazing Mega Fruit Bonus!

• **TIP:** Complete the Mega Fruit Bonus and receive an awesome surprise... good luck!



Bomb Gems: Bomb gems begin to appear in level 2 of Classic mode. These gems have a counter that decreases with every twist. To defuse a Bomb gem, you must either match it or detonate it with Flame, Lightning, or Supernova gems. If the counter reaches zero you'll have to give the Disarm Spinner a whirl!



Locked Gems: Locked gems begin to appear in level 7 of Classic mode. Locked gems can't be rotated and can only be broken by being matched or destroyed by Flame, Lightning, or Supernova gems.



Doom Gems: Doom gems begin to appear in level 13 of Classic mode. Doom gems have a counter on them that decreases one tick for every non-matching twist you make. These gems can't be matched and can only be destroyed by Flame, Lightning, or Supernova gems. Be warned: Failure to destroy a Doom gem will end your game!

Earn Bonuses

You can earn different types of bonuses in Bejeweled Twist to increase your score.

Bonus Gems: Match Bonus gems (these appear under the multiplier) in the exact order shown to earn extra ticks in the Chain Meter. This helps increase your multiplier faster.

Speed Bonuses: Make consecutive matches quickly to earn speed bonuses.

6 matches = 1000 points

12 matches = 2000 points

18 matches = 4000 points



Mega Fruit Bonus: Try to earn a Mega Fruit Bonus after matching a Fruit gem. The Mega Fruit Bonus will appear on the top screen where Bonus gems usually appear. Match the gems in the same order shown to earn Mega points and win a special surprise!

Be Boundless!

Take the Twist Quiz!

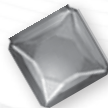


Bomb, Locked and Doom gems are destroyed at the end of every level and do not appear in Zen mode. **TRUE / FALSE**

Every time you play Blitz, complete a Challenge, or finish a level in Classic or Zen, you'll earn stars. Accumulating stars will help you advance your rank. **TRUE / FALSE**

All unused power gems will follow your spaceship and land on your new board when you warp to the next level in Classic mode. **TRUE / FALSE**

When playing 2-Player Battle mode, keep your multiplier high! The multiplier increases the damage you can inflict on your opponent with each of your matches... especially when it involves a Flame or Lightning gem! **TRUE / FALSE**



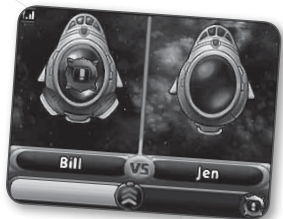
Hint: Skip ahead for more info on Battle mode!

Play with Friends

It's easy to play **2-player Battle mode** with a friend! Just load your Nintendo DS game cartridge into your DS and play with a friend who owns a DS or Nintendo DSi and has either a DS or DSiWare copy of the game.

On the main menu, tap the 2-player icon. Choose if you're hosting or joining a game. Select **Host Game** to let a player find your game. When the second player joins, the name appears in your lobby. Tap **Launch Game** to begin.

To join a game, tap **Join** and then select a host's name. Hosts always start the game. When the game is over, you can challenge the host to another game or simply exit by tapping the **Back** button.



When a game begins, you'll see on the top screen your name and your opponent's name under each spaceship. A Bomb Meter will appear below your spaceship. Make six consecutive matches to fire a bomb



onto your opponent's board (non-matching moves will reset your Bomb Meter to zero). The bomb automatically appears on your opponent's board as soon as that player makes a match.

How to Win

The number on the Battle Tube (on the left of the touch screen) shows your current score multiplier. Increasing your multiplier will increase the damage you can inflict on your opponent with each match you make.

Your goal is to fill up the Battle Tube! The higher your multiplier, the faster your tube will fill its way to victory! The multiplier works the same as the Multiplier Meter in Classic mode, so the more consecutive matches you make the greater your score multiplier.

Tip: Beware! If your Battle Tube is less than half full, you'll need to act fast. Make some matches, explode some Flame gems, or defuse some bombs quickly to regain your position and stop your opponent from winning!

Parting Shots

Winning does have its privileges. As you win games in Bejeweled Twist, you'll discover some awesome additions to your spaceship. Keep playing (and winning!) Battle mode matches to see how your spaceship evolves!

Applause

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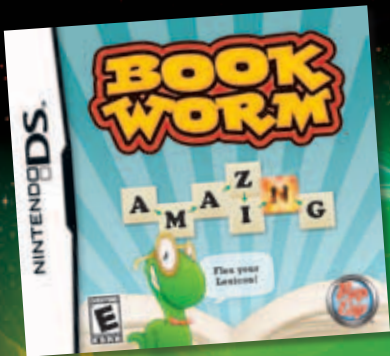
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