



ZUMA

TM

Pop
Cap

TM

HITS! VOL 2

HEAVY WEAPON

TM

PRODUCTS RANGE FROM
EVERYONE TO EVERYONE 10+

E-E
10+
CONTENT RATED BY
ESRB

PopCap

⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. **IMMEDIATELY DISCONTINUE** use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- eye or muscle twitches
- disorientation
- any involuntary movement or convulsion
- altered vision
- loss of awareness
- seizures

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation 2 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.



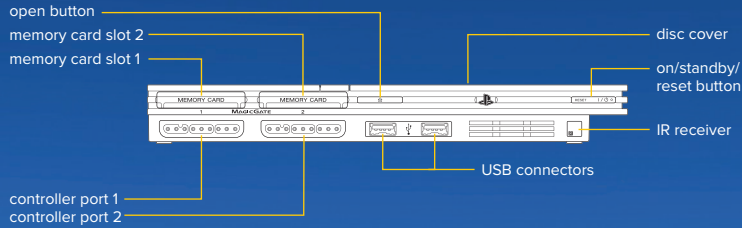
HITS! VOL 2

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Getting Started



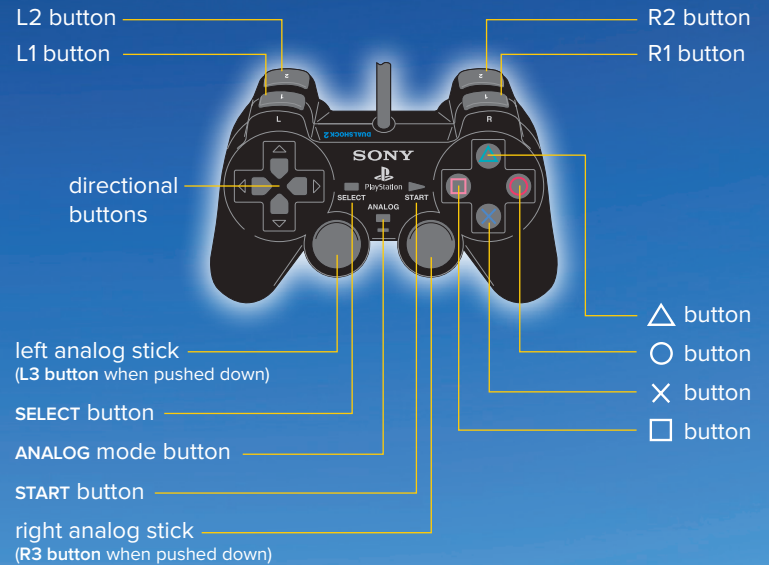
Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the PopCap Hits Vol 2 disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

MEMORY CARD (8MB)(FOR PLAYSTATION®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

Starting Up

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



ZUMA

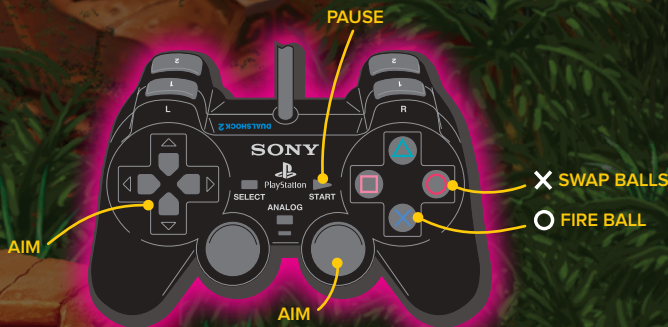


Unearth the ancient secrets of Zuma™, the action-packed, ball-matching classic!

How to Play

Use the left analog stick or directional buttons to spin and aim the stone frog, and press **X** to fire balls into the oncoming chain. Match three or more of the same color to clear sets and keep the chain from reaching the golden skull! If you can't find a match for the color in the frog's mouth, tap **O** to swap it out for the color on its back.

Rack up points to fill the orange Zuma meter and stop new balls from rolling in. Get some help by matching special power-up balls to slow down time, improve your aim, or explode nearby balls.



HINTS

- Go for long chains, coins and combos to fill the Zuma meter faster!
- Shoot through gaps in the chain for big point bonuses!
- Explode two or more rows at once to score big points and push the curve backwards!

HEAVY WEAPON™



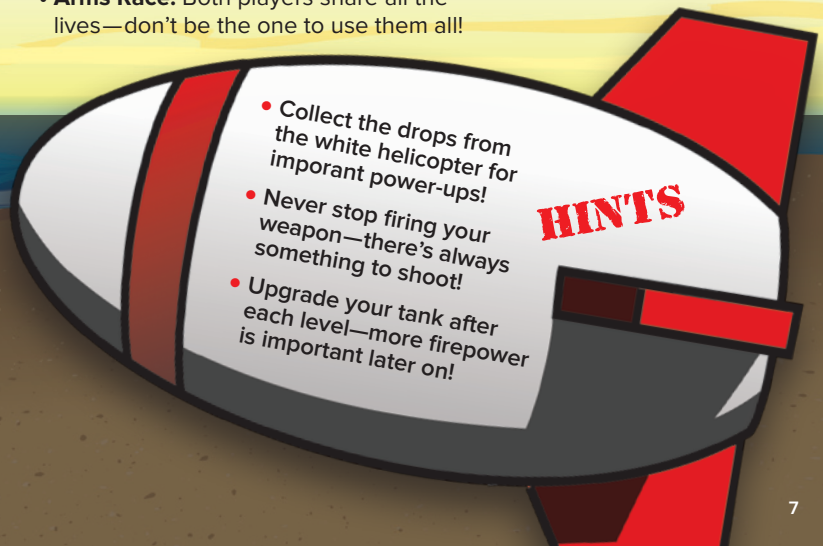
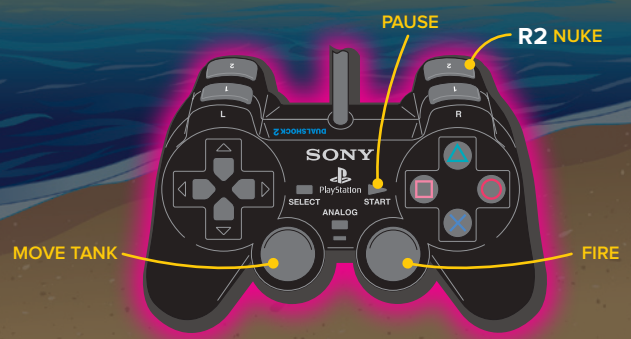
Shoot-'em up action at its best!

How to Play

Use the left analog stick to dodge artillery and propel your tank deep into enemy territory. Blast tanks, planes and other targets to smithereens with the right analog stick. Amass valuable power-ups and ordnance by driving over them. When the going gets rough, press the R2 button to detonate your nukes.

TWO-PLAYER CO-OP ACTION!

- **War Party:** At least one player must stay alive to continue the onslaught!
- **Arms Race:** Both players share all the lives—don't be the one to use them all!



- Collect the drops from the white helicopter for important power-ups!
- Never stop firing your weapon—there's always something to shoot!
- Upgrade your tank after each level—more firepower is important later on!

HINTS

Credits

PopCap® Hits! Vol. 2

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Matthew Scott

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ZUMA™

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Art

Walter "Straitjacket" Wilson

Sound FX

Stephane Brault

Music

Phillipe Charon

Level Design

Ben Lyon

QA

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PopCap Framework

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HEAVY WEAPON™

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Josh Langley
Jason Kapalka

Programming

Josh Langley

Art

Josh Langley
Walter Wilson
Charlie Kothe

Music

Yannis Brown

Sound FX

Josh Langley
Jason Kapalka

**Groovy Audio Love
Theme from Heavy
Weapon (Atomic Tank)**
MegaLazer

Mission Design

Josh Langley

QA

Shawn Conard
Chad Zoellner
Isaac Aubrey
Jon Pulling

PopCap Framework

Brian Fiete

Biz Dev

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BEJEWELED²



HITS! VOL 1



★ ASTRO POPTM

EVERYONE



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PlayStation²

